

# Rules – 2019/2020 Irish Bouldering League

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## 1. Safety

- 1.1. Competitors are responsible for their own safety.
- 1.2. Parents and/or guardians of competitors under the age of 18 are responsible for their safety and must ensure that they are adequately supervised.
- 1.3. Competitors must comply with the safety guidelines of the host venue.

## 2. Judging

- 2.1. Competitors must make themselves aware of and apply the rules of the competition.
- 2.2. If there is any doubt it is assumed that the problem was not successfully completed.
- 2.3. If a competitor is found to have cheated their result will be removed from the individual round.

## 3. Anti-doping

- 3.1. Mountaineering Ireland fully subscribes to the World Anti-Doping Agency (WADA) procedures and promotes a drug free sport.

## 4. Time

- 4.1. Each round will start at 11:00 on the first day of the round.
- 4.2. Each round will finish at 18:00 on the last day of the round.
- 4.3. The competition only takes place during the normal opening hours of the host venue.

## 5. Dates

- 5.1. The start and finish dates for each round are as follows:

Round	Host Venue	Start Date	Finish Date
1	Awesome Walls Dublin	05/10/2019	20/10/2019
2	Awesome Walls Cork	02/11/2019	17/11/2019
3	The Dublin Climbing Centre	30/11/2019	15/12/2019
4	Suas Climbing Centre	11/01/2020	26/01/2020
5	Gravity Climbing Centre	08/02/2020	23/02/2020

## 6. Categories

- 6.1. Competitors will be organised into the following competition categories:

Competition category	Age
Masters Male & Masters Female	Born 1974 or earlier / Over 45
Senior Male & Senior Female	Born 2002 or earlier / Over 18
Senior Male B & Senior Female B	Born 2002 or earlier / Over 18
Youth A Male & Youth A Female	Born 2002 or 2003
Youth B Male & Youth B Female	Born 2004 or 2005

- 6.2. Competitors must be 14 years of age and older on the day of the competition.
- 6.3. Proof of age may be required.

## 7. Format

- 7.1. The Irish Bouldering League is a flash format bouldering competition.
- 7.2. All competitors can attempt all thirty problems.
- 7.3. Competitors can make unlimited attempts on each boulder problem.
- 7.4. Dependent on the normal opening hours of the host venue, competitors can make attempts at any stage during the round.

## 8. Climbing

- 8.1. Starting handholds will be tagged.
- 8.2. Competitors must simultaneously hold both tagged starting handholds before progressing with their attempt.
- 8.3. An attempt shall be deemed to have started when every part of the competitor's body has left the ground.
- 8.4. Points for the *Top* hold are given when a competitor *Controls* the *Top* hold with both hands for a count of three seconds.
- 8.5. Points for the *Bonus* hold are given when a competitor *Holds* or *Uses* the marked *Bonus* hold.
- 8.6. An attempt on a boulder shall be considered unsuccessful if the competitor:
  - 8.6.1. Fails to start the boulder in accordance with the rules.
  - 8.6.2. Once having started touches the ground with any part of the body.
  - 8.6.3. Uses any part of the wall, holds or features demarcated using continuous and clearly identifiable tape.
  - 8.6.4. Uses the side edges or the top edges of the wall for climbing.
  - 8.6.5. Uses with their hands any holes provided for the placement of bolt-on holds.
- 8.7. If a competitor's attempt is hampered due to a loose hold the attempt is not recorded.

## 9. Scoring

- 9.1. On successful completion of the boulder problem the competitor is awarded points on the following basis:

Attempt	Points
Top on 1 <sup>st</sup> attempt	10
Top on 2 <sup>nd</sup> attempt	7
Top on 3 <sup>rd</sup> attempt	4
Top on 4 <sup>th</sup> of more attempt	2
Bonus hold	1

- 9.2. The points from only one attempt are counted.
- 9.3. If a competitor *Holds* or *Uses* the *Bonus* hold they score one point. This one point is only counted if the *Top* hold is not *Controlled*.
- 9.4. The score must be clearly marked on the scorecard. If there is any ambiguity the lower score will be used by the event organiser when compiling the results.
- 9.5. Scorecards must be submitted by 19:00 on the last day of each round.

## 10. Results for individual rounds

- 10.1. At the end of each individual round results will be given in a *per category* format.
- 10.2. Results will be published on the Mountaineering Ireland website: [www.mountaineering.ie](http://www.mountaineering.ie).
- 10.3. Individual round results for Senior Male B and Senior Female B will be taken from the Senior Male and Senior Female categories.
- 10.4. Individual round rankings for Senior Male B and Senior Female B will begin with the competitor at 50% of the total entry per category (rounded to the nearest whole number).

## 11. Results for the league

- 11.1. League points are awarded in the following manner:

Category rank per round	League points
1 <sup>st</sup>	100
2 <sup>nd</sup>	99
3 <sup>rd</sup>	98
X <sup>th</sup>	101 - X

- 11.2. The overall league score for individual competitors is the sum of their league points.
- 11.3. League results for Senior Male B and Senior Female B will be taken from the Senior Male and Senior Female categories.
- 11.4. League results for Senior Male B and Senior Female B will begin with the competitor at 50% of the total entry per category (rounded to the nearest whole number).
- 11.5. In the event of tie in the top three places of the overall league ranking. Ties will be broken as follows:
  - 11.5.1. The competitor with the better result in the final round will rank ahead;
  - 11.5.2. If the tie remains the competitor in the previous round will rank ahead;
  - 11.5.3. If the tie cannot be broken through countback the tie remains.
- 11.6. The number of rounds to be counted is subject to the number of rounds in the league.  
The number of rounds to count is calculated as follows:

Number of rounds in the league	Number of rounds to be counted
5	4
4	3
3	2
2	2
1	1

## 12. Prizes

- 12.1. Prizes may be awarded to the top three competitors in each competition category based on overall league score.
- 12.2. To be eligible for a prize, competitors must have competed in three or more rounds.