

# Rules – 2017/2018 Irish Bouldering League

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## 1. Eligibility

- 1.1. The competition is open to members and non-members of Mountaineering Ireland.
- 1.2. All competitors must complete a *Mountaineering Ireland Climbing Competition Registration Form*.
  - 1.2.1. The form must be printed and signed by all relevant parties.

The form is available on the competition web-page and at the competition registration desk.
- 1.3. All competitors must pay the entry fee prior to competing in each round of the competition. The entry fees are as follows:
  - 1.3.1. Members of Mountaineering Ireland: €10 / £9;
  - 1.3.2. Non-members of Mountaineering Ireland: €15/ £14.
- 1.4. Climbers born in 2009 and later are not eligible to compete.

## 2. Anti-doping

- 2.1. Mountaineering Ireland fully subscribes to the World Anti-Doping Agency (WADA) procedures and promotes a drug free sport.

## 3. Safety

- 3.1. Competitors are personally responsible for their own safety.
- 3.2. Competitors must comply with the safety guidelines of the host venue.
- 3.3. It is the personal responsibility of competitors to make sure that the landing zone below the boulder problem being attempted is kept clear.
- 3.4. Competitors not attempting a problem or judging are asked to keep out of the competition zone.
- 3.5. Parental supervision - For competitors under fourteen years of age on the day of the competition a parent or guardian must be present for the entire duration of the competition.
- 3.6. The *Chief Organiser* may remove competitors for safety reasons.

## 4. Format

- 4.1. The Irish Bouldering League is a flash format bouldering competition.
- 4.2. Each Competition Category will attempt twenty individual problems.
- 4.3. Boulder problems may be used by more than one competition category.
- 4.4. Competitors can make three attempts per boulder problem.

## 5. Times

- 5.1. The timing for the competition is as follows:

Registration opens (registration remains open until 16:00)	11:00
Climbing starts	11:30
Climbing finishes	16:30
Results announced	17:00

- 5.2. Timings may vary. Competitors will be made aware of changes by the *Chief Organiser*.

## 6. Climbing

- 6.1. A *Problem ID Card* will identify each of the problems to be attempted by each category.
- 6.2. Starting handholds will be tagged.
- 6.3. Competitors must simultaneously hold the tagged starting handholds before progressing with their attempt.
- 6.4. An attempt shall be deemed to have started when every part of the competitor's body has left the ground.
- 6.5. Points for the *Top* hold are given when competitor *Controls* the *Top* hold with both hands for a count of three seconds.
- 6.6. An attempt on a boulder shall be considered unsuccessful if the competitor:
  - 6.6.1. Fails to start the boulder in accordance with the rules.
  - 6.6.2. Once having started touches the ground with any part of the body.
  - 6.6.3. Uses any part of the wall, holds or features demarcated using continuous and clearly identifiable tape.
  - 6.6.4. Uses the side edges or the top edges of the wall for climbing.
  - 6.6.5. Uses with their hands any holes provided for the placement of bolt-on holds.
- 6.7. If a competitor's attempt is hampered due to a loose hold the attempt is not recorded. The *Chief Route Setter* or *Competition Organiser* should be informed.

## 7. Judging

- 7.1. The Irish Bouldering League is a peer judged competition.
- 7.2. It is the responsibility of all competitors to make themselves aware of and apply the rules of the competition.
- 7.3. If there is any doubt over the competitor's successful completion of the boulder problem it is assumed that the problem was not successfully completed.
- 7.4. The judge should let the competitor know they are successful by saying 'OK' and giving a 'thumbs up'.
- 7.5. The judge enters into the competitor's scorecard the result of the attempt.

## 8. Scoring

- 8.1. On successful completion of the boulder problem the competitor is awarded points on the following basis:

<b>Attempt No.</b>	<b>Points</b>
1	10
2	7
3	4

- 8.2. The points from one attempt are counted.
- 8.3. The score must be clearly marked on the scorecard. If there is any ambiguity the lower score will be used by the event organiser when compiling the results.
- 8.4. Scorecards must be submitted within ten minutes of the close of the competition.

## 9. Categories

9.1. Competitors will be organised into the following Male & Female competition categories:

<b>Competition category</b>	<b>Age</b>
Masters	Born - 1973 and earlier
Senior	Born - 1974 - 2000
Senior B	Born - 1974 - 2000
Youth A	Born - 2001 / 2002
Youth B	Born - 2003 / 2004
Youth C	Born - 2005 / 2006
Youth D	Born - 2007 / 2008

9.2. Age categories are based on IFSC 2018 Age Categories.

9.3. Climbers born in 2009 and later are not eligible to compete.

9.4. Proof of age may be required.

## 10. Results

10.1. At the end of each individual round results will be given in a *per category* format.

10.2. Results will be published on the Mountaineering Ireland website: [www.mountaineering.ie](http://www.mountaineering.ie).

10.3. League points are awarded in the following manner:

<b>In category placing per round</b>	<b>League points</b>
1 <sup>st</sup>	100
2 <sup>nd</sup>	99
3 <sup>rd</sup>	98
X <sup>th</sup>	101 - X

10.4. The overall league score for individual competitors is the sum of their league points.

10.5. In the event of tie in the top three places of the overall league ranking, Ties will be broken as follows:

10.5.1. The competitor with the better result in the final round will rank ahead;

10.5.2. If the tie remains the competitor in the previous round will rank ahead;

10.5.3. If the tie cannot be broken through countback the tie remains.

10.6. The number of rounds to be counted is subject to the number of rounds in the league.

The number of rounds to count is calculated as follows:

<b>Number of rounds in the league</b>	<b>Number of rounds to be counted</b>
4	3
3	2
2	2
1	1

## 11. Prizes

11.1. Prizes may be awarded to the top three competitors in each competition category based on overall league score.

11.2. To be eligible for a prize competitors must have competed in two or more rounds.

